



| Science Skills & Activities | History Skills & Activities | Art Skills & Activities | ICT |
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| <p><u>As scientists we will . . .</u></p> <ul style="list-style-type: none"> • Ask relevant questions. • Recognise that living things can be grouped in a variety of ways. • Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment. • Recognise that environments can change and that this can sometimes pose dangers to living things. • Set up simple practical enquiries. • Record findings using simple scientific language, drawings and labelled diagrams. <p><u>These skills will be developed through:</u></p> <p>Pupils will explore possible ways of grouping a wide selection of living things, including animals and flowering & non-flowering plants.</p> <p>Pupils will explore how changes to our environment can pose risks to living things.</p> | <p><u>As historians we will...</u></p> <ul style="list-style-type: none"> • Observe and handle evidence to ask questions and find answers to questions about the past. • Use artefacts, pictures, stories, the Internet and databases to investigate the past. • Identify some of the different ways in which the past has been represented. • Recognise that my life is different from the lives of people in the past. • Place events and objects in order on a time line. • Describe topics, events and people I have studied. • Recognise that there are reasons why people in the past acted as they did. <p><u>These skills will be developed through:</u></p> <p>Learning about The Anglos Saxons, developing knowledge of how people lived during this time. They will learn about chronology and how objects and evidence left help us to understand the time period.</p> | <p><u>As artists we will . . .</u></p> <p>Develop our techniques, including control and use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p><u>These skills will be developed through:</u></p> <p>Designing and making an Anglo Saxon brooch</p> <p>Designing and making an Anglo Saxon village</p> | <p><u>As users of technology we will:</u></p> <p>Use apps to develop programming skills and use multimedia to manipulate text/images.</p> <p>Discuss the importance of staying safe online and when using apps.</p> <p><u>These skills will be developed through:</u></p> <p>Use apps/websites to create an Anglo Saxon comic strip.</p> |

Dear Parents/Carers,

This term we are developing scientific, historical and art skills through our topics 'The Anglo Saxons' and 'Living Things & Their Habitats'.

We expect the children to complete **one** homework task from the list below. They can choose how they present their work but we are looking for creative and imaginative outcomes that are presented with pride.

HOMEWORK TASKS

- 1) Imagine you are an archaeologist who has dug up a box of Anglo Saxon artefacts. Write a diary entry describing what you have found, using adjectives and similes.
- 2) Design and make your own piece of Anglo Saxon clothing, using research you have done. This could be for an Anglo Saxon man, woman or child. Think about the role that person might have had and make their clothing appropriately for them.
- 3) Imagine you are an Anglo Saxon, travelling from your country to the UK to settle. Draw a map detailing the route you intend to take. Include names of places you will pass on your way!
- 4) Devise a quiz about the Anglo Saxons.
- 5) Research any living creature that interests you and create a factsheet/leaflet about that animal.

If the children complete anything using a computer, for example a powerpoint presentation or video clip, please submit it on a memory stick or CD. Homework deadline is **Friday 26th October**, although completed pieces can be brought into school before this date to inspire others.

Thank you for your cooperation in this matter.

Mrs Blake and Mr Davies
Year 4 teachers